



This Record Certifies that

Character Name \_\_\_\_\_ Classes and Levels \_\_\_\_\_

Player Name \_\_\_\_\_ RPGA # \_\_\_\_\_

**Has Completed**  
**SND7-02M – Battle of Pitchfield**  
**A Regional Adventure**  
**Set in the kingdom of Sunndi**



### Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained \_\_\_\_\_
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region \_\_\_\_\_

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_

Signature \_\_\_\_\_

RPGA # \_\_\_\_\_



Adventure Record#

**597 CY**  
**ADVENTURE**

**LEVEL OF**  
**PLAY**  
(CIRCLE ONE)

**APL 2**

max 675 xp; 675 gp

**APL 4**

max 1,013 xp; 975 gp

**APL 6**

max 1,350 xp; 1,350 gp

**APL 8**

max 1,688 xp; 1,950 gp

**APL 10**

max 2,025 xp; 3,450 gp

**APL 12**

max 2,363 xp; 4,950 gp

**APL 14**

max 2,700 xp; 9,900 gp

**Favor of the divine:** For valor in battle in the defense of Sunndi, one of the Gods grants you a boon. Circle the boon of your choice when receiving the AR. Your bravery has earned you 1 use of the granted ability. Using a boon requires a standard action.

Tritereon: *freedom of movement*, 20th caster level.

Pelor: *maximized mass cure critical*, 20th caster level (52hp healing).

Heironeous: *greater heroism*, 20th caster level.

Eliastair: *summon nature's ally IV* (1 unicorn), 20th caster level.

Samryntar: *Free stoneskin*, 20th caster level, 150 hp.

### Recognition Points:

#### Promotion Points:

[Members of a Sunndian military organization can divide these points over the two categories with a minimum of 1/3<sup>rd</sup> of the points in a category. Civilians gain only 1/2 points and can only place these points in the decoration category. All decoration points spend up until this point must be spend on the decorations on the decoration AR.]

#### Decoration Points:

**Defender of the Free Races:** This simple silver ring is decorated with a wave-like pattern and the shield of Sunndi. The ring can be recognized with a DC 15 Knowledge (history) check. Members of the Sunndian military or its affiliated organizations may replace this with a Profession (soldier) check. It gives a +2 circumstance bonus on checks made to influence NPCs as long as the NPC recognizes its significance (and is not hostile towards Sunndi). This stacks with bonuses provided by other decorations.

In addition you gain a -5 circumstance penalty with Bluff and Diplomacy checks with Wastrians and bullywugs if they spot the ring. If there is an equal choice between you and other targets, they always pick you.

Only PCs who fought in at least two of the following battles gain this ring: SND7-01M *Unexpected Enemies*, SND6-02M *Muddled Future*, SND5-01M *Land of Confusion*, SND4-06 *Bren's Men*, and TSS4-06 *Wind Reaping*.

**Favor of the down to earth:** In recognition of your bravery in the Siege of Pitchfield, the state of Sunndi grants you free luxury upkeep within its borders for 1 year from the date on this AR.

## ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

TU

Starting TU

**3 or 6** TU

TU Cost

TU

Added TU Costs



TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

**+** XP

XP Gained

XP

FINAL XP TOTAL

### Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

**Total Coin Spent**

GP

Starting GP

GP

GP Spent

GP

Subtotal

**+** GP

GP Gained

GP

Subtotal

**+** GP

GP Gained

GP

Subtotal

**-** GP

GP Spent

GP

FINAL GP TOTAL

### Items Sold

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

**Total Value of Sold Items**

Add ½ this value to your gp value

### Items Bought

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

**Total Cost of Bought Items**

Subtract this value from your gp value